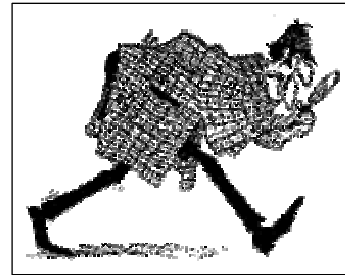


MUSEUM DETECTIVES:

WHAT IN THE WORLD IS THAT?



In this exciting new offering, students in five person teams venture through the museum on a scavenger hunt to find secret “clue holders.” The students will decipher riddles to find the secret artifact in that particular room. Artifacts representing past occupations, leisure activities, fashion, and household décor will be found and interpreted by the students. Students will use the knowledge that they have gained on the scavenger hunt to play a floor game that determines which group will be named “Super Detectives of the Day.” Museum educators continue the program by escorting your class to five more stations throughout the museum to play the “Then and Now Game.” In this game, students examine reproduction Colonial and Victorian artifacts that they can touch in order to determine their use and how they relate to the modern equivalent sitting next to it. History is learned by handling and seeing the artifacts up-close and hearing how the technology has changed in each set of items. Students conclude the program by making a related take-home craft or activity. Students are guaranteed to have lots of fun while learning core-based curriculum. Based on the New York State Standards, this program is fun for all ages!



Age: Grades 1 through 7

Cost: \$5 per student, one teacher/chaperone complimentary with every ten students.

Group Size: 20 to 50 students

Program Length: Approximately 1 ½ hours

When: September, October, November, May and June, Monday through Friday, Saturday by special arrangements

Location: Bevier House Museum Only